

IN THE CLAIMS:

This listing of the claims will replace all prior versions, and listings, of the claims in this application.

Listing of Claims:

1. (Currently Amended) A method ~~for providing an interaction between a user of an electronic device, and the electronic device, said device comprising an user interface and a motion sensor capable of detecting three dimensional motion, characterized in that the method comprises~~ comprising:

- ~~—the user providing a gesture by touching the~~ tapping a device at least once, said gesture comprising at least one component of ~~the three dimensions~~ three dimensional motion that is detectable by the device,
- ~~—the motion sensor of the device detecting said gesture; and~~
- ~~—the device providing a feedback in response to said gesture detection~~ to confirm to a user that said gesture was detected.

2. (CURRENTLY AMENDED) A method according to claim 1, ~~characterized in that~~ where said gesture selects a function of the device.

3. (CURRENTLY AMENDED) A method according to claim 1, ~~characterized in that~~ where said gesture activates a function of the device.

4. (CURRENTLY AMENDED) A method according to claim 2, ~~characterized in that~~ where said function is a scroll of a list in ~~the~~ a user interface of the device.

5. (CURRENTLY AMENDED) A method according to claim 1, ~~characterized in that~~ where said gesture moves a game cursor on ~~the~~ a display of the device in two dimensions.

6. (CURRENTLY AMENDED) A method according to claim 5, ~~characterized in that~~ where a further gesture in a third dimension of the device accepts ~~the move~~ a gesture made by the user in two other dimensions.

7. Cancelled

8. (CURRENTLY AMENDED) A method according to claim 3, ~~characterized in that~~ where said feedback also confirms said activation ~~is confirmed by said feedback~~.

9. (CURRENTLY AMENDED) A method according to claim 7 1, ~~characterized in that~~ where said feedback is at least one of the following: a tactile feedback, an audible feedback or a visual feedback.

10. (CURRENTLY AMENDED) An electronic device ~~for providing interaction between a user of said electronic device, said device comprising an user interface and a motion sensor capable of detecting three dimensional motion, characterized in that the device comprises~~ comprising:

~~—detecting~~

means for sensing multi-dimensional motion;

means for detecting a gesture comprising at least one component of the three dimensions which gesture is provided by at least one touch of the user made by a user tapping the device at least once, said gesture comprising at least one component of the multi-dimensional motion that is detectable by said sensing means; and

~~—feedback~~ means for providing a feedback in response to said detected gesture to confirm to the user that said gesture was detected.

11. (CURRENTLY AMENDED) A device according to claim 10, ~~characterized in that~~ where said detecting means are arranged to select a function in response to said detected gesture.

12. (CURRENTLY AMENDED) A device according to claim 10, ~~characterized in that~~ where said detecting means are arranged to activate a function in response to said detected gesture.

13. (CURRENTLY AMENDED) A device according to claim 11, ~~characterized in that~~ where said feedback means are arranged to inform the user about the confirmation of said selection.

14. (CURRENTLY AMENDED) A device according to claim 12, ~~characterized in that~~ where said feedback means are arranged to inform the user about the confirmation of said activation.

15. (CURRENTLY AMENDED) A device according to claim 13, ~~characterized in that~~ where said feedback means are arranged to provide at least one of the following feedback: a tactile feedback, an audible feedback or a visual feedback.

16. (CURRENTLY AMENDED) A device according to claim 10, ~~characterized in that~~ where said gesture is arranged to move a game cursor on the display of the device in two dimensions.

17. (CURRENTLY AMENDED) A device according to claim 16, ~~characterized in that~~ where a further gesture in a third dimension of the device is arranged to accept the movement made by the user in two other dimensions.

18. (CURRENTLY AMENDED) A device according to claim 10, ~~characterized in that~~ where said device is at least one of the following: a portable game console or a wireless communication device.

19. (CURRENTLY AMENDED) A computer ~~program product for an electronic device for~~ readable medium that stores program instructions, execution of the program instructions resulting in operations that comprise providing interaction ~~between~~ with a user of said ~~an~~ electronic device, said device comprising an user interface and a motion sensor capable of detecting three dimensional motion, ~~characterized in that the computer program product comprises said~~ operations further comprising
~~computer program code for causing the device to detect~~ detecting at least one gesture of the ~~user touching the device~~ made by the user tapping the device at least once, said gesture comprising at least one component of the three dimensions, and

~~—computer program code for causing the device to provide~~ providing a feedback in response to said detected gesture to confirm to the user that said gesture was detected.

20. (NEW) An apparatus, comprising:

a sensor configured to detect a tap performed by a user on the apparatus;

a tactile feedback generator configured to generate vibration pulses; and

a controller coupled together with said sensor and said tactile feedback generator and configured to respond to a detection of at least one tap to activate said tactile feedback generator to confirm to the user that the tap was detected.

21 (NEW) The apparatus of claim 20, where said controller is further configured to respond to at least one detected tap to control at least one operation of said apparatus.

22. (NEW) The apparatus of claim 20, also comprising a communication network transceiver, where said controller is further configured to respond to at least one detected tap to control at least one operation of at least one of originating and terminating a communication via said communication network transceiver.

23. (NEW) The apparatus of claim 20, also comprising a timer configurable by said controller to initiate a timing operation in response to detecting a first tap to determine whether another tap is received within a predetermined period of time that indicates that the second tap is related to the first tap.

24. (NEW) The apparatus of claim 20, also comprising a communication network transceiver, where said controller is further configured to respond to at least one detected tap to control at least one operation of game play via said communication network transceiver.

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25. (NEW) The apparatus of claim 20, also comprising a communication network transceiver, where said cont/roller is further configured to respond to at least one detected tap to control at least one operation of selecting a telephone number to call via said communication network transceiver.